



Justin  
Ton

Game Designer

- 323-709-5866
- [justin.ton@outlook.com](mailto:justin.ton@outlook.com)
- Orlando, FL
- [linkedin.com/in/justinton/](https://linkedin.com/in/justinton/)
- Skype – justinton
- [justinton.wixsite.com/home](https://justinton.wixsite.com/home)
- [artstation.com/red3183](https://artstation.com/red3183)

## ABOUT ME

*Traditional sculptor with an extensive IT background and 30 years computer IT experience. Switching to a new path towards my passion of Game Design.*

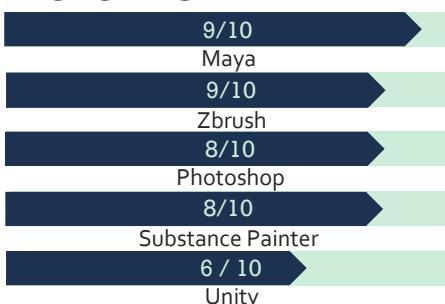
*Game Design with specialization in 3D modeling and digital sculpting but also proficient in 3D animation and texturing.*

## EDUCATION

BA: Digital Media – Game Design  
*University of Central Florida*  
2019-2022

AA - General  
*Valencia College*  
2018-2019

## TOOLS



## SKILLS

Hard Surface Modeling · Texturing  
Rigging · Animation · Unity Integration  
Organic Digital Sculpting · Video Editing

## EXPERIENCE

### 3D Modeler & Animator

*Imagination Station / Orlando, FL / 2021-2022*

Created 3D models from 2D concept art and implanted them into Unity.

- 3D Modeling / Sculpting
- Texturing
- 3D Animation
- Unity Integration

### Dispatcher

*Lykes Cartage / Orlando, FL / 2014-2018*

Manage daily operations of inbound and outbound freight. Schedule and plan daily routes for drivers to ensure a smooth and on-time delivery.

- Maintain desktops, VOIP Phones, Video Surveillance System and Network
- Install / Use Citrix based freight tracking systems.
- Install / Use label makers and scanning devices to track shipments.

### IT Helpdesk

*TeleSign Corporation / Marina Del Rey, CA / 2010-2014*

Provided helpdesk support for over 150 users locally and internationally.  
Created and configured user accounts, email, network access, and IP phones.

- Acquired all hardware and software licensing through various vendors
- Installed and maintained operating systems, software, and peripherals.
- Performed system hardware and software upgrades and repairs.